

Adult Bootcamp- 100616a

HTML, CSS, JScript, Bootstrap 3, and GitHub/Application

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OVERVIEW & PURPOSE

We will focus for 13 weeks learning the terminology and application for creating HTML5 web pages.

EDUCATION STANDARDS

1. Using and understanding web terminology
2. Using web design tools.
3. Applying web standards

OBJECTIVES-100616

1. Using GitHub and GitHub Desktop to create and edit a website.
2. Learn about Bootstrap elements.
3. Class project: Lesson 2

MATERIALS NEEDED

1. Laptop
2. Internet Access
3. GitHub account
4. Flash drive (optional)
5. Sublime text application

VERIFICATION

Steps to check for student understanding

1. Class review
2. Completion of 9/21/16 assignment

ACTIVITY

Describe activity that will reinforce the lesson

1. Class review (see objectives)
 - a. Class Review (previous days outline).
 - b. Terms and Application
 - i. BS Images
 1. Rounded
 2. Circle
 3. Thumbnail
 4. Galleries
 - c. Jumbotron
 - i. Container inside
 - ii. Container outside
 - d. Media Objects
 - e. Carousel
 - f. Class vs ID
 - g. Bootstrap grid system
 - i. Grid classes
 - h. Class to add comments any areas changes were made (CSS or HTML)
 - i. Custom links will be added into the site
 - j. Images in the correct sizes to be added to your site

2. Homework: **Read W3 Schools Bootstrap Tutorials**

- a. Jumbotron
- b. Media Objects
- c. Carousel
- d. Images